

TECHNICAL REPORT

Electronic displays for special applications – Part 3: Gaming and e-sports



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IEC Secretariat
3, rue de Varembe
CH-1211 Geneva 20
Switzerland

Tel.: +41 22 919 02 11
info@iec.ch
www.iec.ch

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**Electronic displays for special applications -
Part 3: Gaming and e-sports**

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The language used for the development of this Technical Report is English.

This document was drafted in accordance with ISO/IEC Directives, Part 2, and developed in accordance with ISO/IEC Directives, Part 1 and ISO/IEC Directives, IEC Supplement, available at www.iec.ch/members_experts/refdocs. The main document types developed by IEC are described in greater detail at www.iec.ch/publications.

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- revised.

INTRODUCTION

This Technical Report is intended to gather technical information of electronic displays for special applications in gaming and e-sports, and to clarify the relationship to normative aspects of the standardization. The intent of this document is to provide guidance for the development of future standards.

1 Scope

This part of IEC 63340, which is a Technical Report, provides general information for the standardization of electronic displays for gaming and e-sports. This document includes an overview of market relevance, related technologies, and standardization strategies.

2 Normative references

There are no normative references in this document.